



Maxime Heckel

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About Me

My name is Maxime, I'm a frontend engineer based in NYC. Throughout the past decade, I have worked with many startups building well designed, fast, and delightful user experiences. During this time, I continuously refined my craft by sharpening my eye through the inspiring work of many other creative developers, designers, and 3D artists and working hard on my engineering skills to meet my ever-evolving taste in visual design.

Head to [my portfolio](#) to have a better look at who I am, and what I built throughout the years.

Highlights

- + **Software Engineer / Frontend Engineer / Creative developer**
- + **React, NextJS, CSS, WebGL, WebGPU, GLSL, TSL, Three.js, JavaScript, Node.JS**
- + 0 → 1 at many startups
- + Keeping my taste in design and animations sharp
- + [Figma Config Speaker - 2025](#)
- + Spend a lot of my free time learning WebGL/ WebGPU and real-time 3D on the web
- + Documenting everything I do on my [blog](#)
- + **French and US Citizen**

Education

Engineering degree / Msc. Computer Science

ENSIE, Strasbourg, France 2012 - 2015

Ecole Nationale Supérieure d'Informatique pour l'Industrie et l'Entreprise. French "Grand École" in CS and applied Mathematics.

Classe Préparatoire aux Grandes Écoles

Lycée Saint Louis, Paris, FRANCE 2010 - 2012

High level preparation mainly in Mathematics, Physics and CS to national competitive exams for admission to engineering schools.

Experience

Senior/Staff Software Engineer · Tango

2021 - Present · New York City (Remote)

- **Built Tango's web platform and chrome extension from 0 to 500,000 customers.** We built a lot, too much to describe on this resume unfortunately → let's talk if you want to know more!
- Set up tooling, monorepo, CI, design system, trace/eval pipeline to help us ship at the fastest pace while guaranteeing uptime
- Continuously experiment with new angles for our product, leverage LLMs, DOM parsing, fingerprinting DOM elements, etc.

→ [tango.ai](#)

Lead Frontend Engineer · MadHive

2020 - 2021 · New York City

- **Lead MadHive's frontend team for a year**
- Set up processes to increase development velocity such as automated CI and automated releases
- Worked closely with design and the many ads stakeholders of the company to guarantee a high level of quality for our platform

→ [madhive.com](#)

Senior Software Engineer · Docker

2016 - 2019 · San Francisco

- **Worked on / maintained Docker Cloud**, Docker's cloud offering for container management on AWS/Azure
- **Worked on the Enterprise product team on the frontend side** and helping build interfaces to easily create and orchestrate Docker containers on both Swarm and Kubernetes
- Worked closely with design to ensure the platform was visually appealing and accessible to anyone transitioning to containerized software.

→ [docker.com](#)

Other

2014 - 2016 · France, Spain

- Software Engineer Intern at Tutum Labs (acquired) → building the first SaaS to deploy dockerized applications with ease
- First steps as a software engineer, working in a fast-paced environment